DISTRIBUTED SECURE COORDINATED CONTROL FOR MULTIAGENT SYSTEM

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Abstract — The multiagent system studies the problem in a system with random delays governed by a Markov chain. The communication topology is assumed to be directed and fixed. An agent is a software entity that is situated in systems environment and is capable of flexible, autonomous action in order to meet its design objectives. Agent is a software which detects the abnormal behavior of files, folders and software’s and also scan system for various attacks like man in middle attack, denial of services and data alteration. After finding the viruses as well as attacks made by unknown resources it give permission to authorized user to block that resource or prevent system form that attacks by applying specified rules.

I. INTRODUCTION

Recent years have witnessed an increasing attention on distributed cooperative control of real-world multiagent systems due to its widespread applications in various fields such as distributed control of team robots, design of sensor networks, formation control of vehicles, rendezvous of mobile agents, and synchronization of coupled chaotic oscillators. A fundamental yet interesting issue on this topic is to develop distributed controllers using only relative local information such that as time goes on, all the agents eventually achieve state consensus of the whole group. As an effective consensus seeking approach, consensus tracking problem has been widely studied for linear multiagent systems. Distributed secure coordinated control of multiagent systems is an interesting and important problem. Multiagent systems, like all large-scale spatially distributed systems, are vulnerable to cyber-attacks due to the development of network information and communication technologies.

In a networked multi-agent system, an interaction between the physical space and cyber space is captured by their dynamics. A hybrid system with continuous-time and discrete-time states. The multi-agent physical system state $x_i(t)$ is controlled by a distributed secure controller $u_i(t)$. In cyber space under attacks modeled by a random Markov jump process, the cyber system state $\theta(t)$ is controlled by a cyber defense mechanism $d$ used by the network administrator as well as the attacker’s action $a$. The attacker intends to remove the connection edges in a networked multiagent system by launching strategic attacks on graphs, which results in all kinds of new possible graph topologies. These topologies are paralyzed when the graph connectivity is broken. A distributed resilient control algorithm will be developed such that the network would not lose the secure consensus tracking performance. The hybrid nature Fig. 1. Hybrid stochastic secure control framework in a multiagent system. of the multiagent system leads to the adoption of a class of hybrid systems model. Therefore, a framework of this hybrid stochastic secure control for a networked multiagent system is illustrated in Fig. 1.
II. PROPOSED ALGORITHM

A. RSA algorithm –

RSA involves a public key and private key. The public key can be known to everyone; it is used to encrypt messages. Messages encrypted using the public key can only be decrypted with the private key. The keys for the RSA algorithm are generated the following way:

1. Choose two different large random prime numbers p and q
2. Calculate $n = pq$  
   - $n$ is the modulus for the public key and the private keys
3. Calculate the totient: $\phi = (p-1)(q-1)$.
4. Compute the secret exponent $d$, $1 < d < \phi$, such that $ed \equiv 1 \pmod{\phi}$.
5. The public key is $(n,e)$ and the private key $(d,p,q)$. Keep all the values $d$, $p$, $q$ and $\phi$ secret. [Sometimes the private key is written as $(n,d)$ because you need the value of $n$ when using $d$. Other times we might write the key pair as $((N,e),d)$.

The operation of channel separation is applied on the watermarked color image to generate its sub images, and then 2-level discrete wavelet transform is applied on the sub images to generate the approximate coefficients and detail coefficients.

B. Analysis of System Stability-

We propose a new approach which is a System stability for Multiagent System over the different attacks like Denial of Service, Data Alteration and Man of middle attack. There is different methods are available like Laplacian based matrix method and the Lyapunov’s method.

III. EXPERIMENT AND RESULT

The result set for this evaluation experiment file randomly selected from the machine. Eclipse software platform is use to perform the experiment. The PC for experiment is equipped with an Intel I3 2.4 GHz laptop and 2GB memory storage.
IV. CONCLUSION

This project aims to provide the security to agent or computer system. There are three Security Goals Are Confidentiality, Integrity, and Availability. Protect the confidentiality of data. Preserve the integrity of data. Promote the availability of data for authorized use. This application is also used to detect the attacks and provide prevention to system from strategic attacks.

V. REFERENCE


local interaction, International Journal of Engineering Trends and Technology (IJETT) (pp. 1231-1236).


